Student Name:	Date of Birth:	SAIS Number:
		FORM 2-M MATHEMATICS
		NUMBER SENSE

STANDARDS STATUS REPORT FUNCTIONAL AND READINESS LEVELS

SCORING: Use the Analytic Scoring Tool (AST) to determine the score for each essential skill the student demonstrates. Circle the score obtained in the appropriate column using the designated color for that review date. Items in parentheses are examples to help you frame your professional judgment. Examples are not exhaustive. Scoring is based on the listed examples or other similar tasks as noted in the comments section. Teachers should feel free to add any comments to clarify student skills; e.g., how student performs task by telling, drawing, printing, using computer, Brailler, or printed word.

MATHEMATICS STANDARDS AND PERFORMANCE OBJECTIVES

STANDARD 1: NUMBER SENSE

Students develop number sense and use numbers and number relationships to acquire basic facts, to solve a wide variety of problems, and to determine the reasonableness of results.

FUNCTIONAL (Ages 3-21)

Within the functional context of home, school, work, and community environments, students know and are able to do the following:

STANDARD 1: NUMBER SENSE	Comments	Emergent	Supported	Functional	Independent
FUNCTIONAL (Ages 3-21)		See AST Score 1-3	See AST Score 4-6	See AST Score 7-10	See AST Score 11
1M-FS1. Develop an understanding of number meanings and relationships.					
PO 1. Demonstrate number concepts 1, 2, and 3 (e.g., pick 1 from a choice of 2, hand out 2 milks to each child at lunch, use 2 plastic bags when bagging bottled grocery items).			P B R 4 4 4 4 5 5 5 5 6 6 6	P B R 7 7 7 8 8 8 9 9 9 10 10 10	P B R 11 11 11
Subtotal page 1:					

10/01/03

Student: _	D	Date of Birth:	SAIS Number:

STANDARD 1: NUMBER SENSE	Comments	Emergent Supported		ted	Fun	ction	al	Independent					
FUNCTIONAL (Ages 3-21) 1M-FS1 continued		See	AST	Γ	See	AST	Γ	See	AST		See	AST	
		Sco	re 1	-3	Sco	re 4-	-6	Sco	re 7- 1	10	Sco	re 11	
PO 2. Demonstrate concept of "more," "one more."		P	В	R	P	В	R	P	В	R	P	В	R
		1	1	1	4	4	4	7	7	7	11	11	11
		2	2 3	2	5	5	5	8	8	8			
		3	3	3	6	6	6	9	9	9			
		<u> </u>						10	10	10	_		_
PO 3. Communicate age (e.g., showing number of		P	В	R	P	В	R	P	В	R	P	В	R
fingers to represent age, state age, show		1	1	1	4	4	4	7	7	7	11	11	11
identification card which communicates age/date		2	2 3	2	5	5	5	8	8	8			
of birth).		3	3	3	6	6	6	9	9	9			
DO 4 Deed		D	D	R	T.	В	R	10 P	10 B	10 R	P	В	R
PO 4. Read written numerals, 0-12 (e.g., clock		P	B		P	В 4	К 4	7	Б 7	к 7	11	Б 11	к 11
face).		1 2	1	1 2	5	5	5	8	8	8	11	11	11
		3	2 3	3	6	6	6	9	9	9			
		3	3	3	U	U	U	10	10	10			
PO 5. Demonstrate concept of "none."		P	В	R	P	В	R	P	B	R	P	В	R
To a Demonstrate concept of hone.		1	1	1	4	4	4	7	7	7	11	11	11
		2	2	2	5	5	5	8	8	8			
		3	3	3	6	6	6	9	9	9			
								10	10	10			
PO 6. Read aloud written numerals up to 100.		P	В	R	P	В	R	P	В	R	P	В	R
•		1	1	1	4	4	4	7	7	7	11	11	11
		2	2	2	5	5	5	8	8	8			
		3	3	3	6	6	6	9	9	9			
								10	10	10			
Subtotal page 2:													
Subtotal page 1:													
Subtotal page 1-2:			_										

Student: _	D	Date of Birth:	SAIS Number:

STANDARD 1: NUMBER SENSE	Comments	Em	erge	ent	Suj	port	ted	Func	ctiona	al	Inde	epen	dent
FUNCTIONAL (Ages 3-21)		See	See AST See AS		See AST See AST				See	AST			
		Sco	re 1	-3	Sco	re 4	-6	Scor	e 7-1	.0	Sco	re 11	
1M-FS2. Demonstrate 1-to-1 correspondence													
between elements in collections (sets) (e.g., 9													
blocks is as many as 9 ducks).													
PO 1. Match groups having equal numbers of		P	В	R	P	В	R	P	В	R	P	В	R
objects up to 10.		1	1	1	4	4	4	7	7	7	11	11	11
		2	2	2	5	5	5	8	8	8			
		3	3	3	6	6	6	9	9	9			
								10	10	10			
PO 2. Using a model of sets up to 10, complete		P	В	R	P	В	R	P	B	R	P	В	R
partial sets (e.g., determine how many more		1	1	1	4	4	4	7	7	7	11	11	11
or less are needed).		2	2	2	5	5	5	8	8	8			
		3	3	3	6	6	6	9	9	9			
								10	10	10			
PO 3. Distribute or indicate distribution of items into		P	В	R	P	В	R	P	B	R	P	В	R
equal sets (e.g., 1 milk carton per student, pass		1	1	1	4	4	4	7	7	7	11	11	11
out 1 pencil or workbook to each student at		2	2 3	2	5	5	5	8	8	8			
beginning of class, 1 place setting per person,		3	3	3	6	6	6	9	9	9			
divide cards for any number of players).								10	10	10			
1M-FS3. Use manipulative (concrete materials) to													
count, order, and group.													
PO 1. Count to 10 using concrete objects (e.g.,		P	В	R	P	В	R	P	В	R	P	В	R
count out treats, student supplies for group		1	1	1	4	4	4	7	7	7	11	11	11
art activity, get 10 books, get 5 cases of		2	2 3	2	5	5	5	8	8	8			
vegetables to stock shelves).		3	3	3	6	6	6	9	9	9			
								10	10	10			
PO 2. Count out requested number of objects up to		P	В	R	P	В	R	P	В	R	P	В	R
10 with an example (e.g., set of objects,		1	1	1	4	4	4	7	7	7	11	11	11
number line).		2	2	2	5	5	5	8	8	8			
		3	3	3	6	6	6	9	9	9			
								10	10	10			
Subtotal page 3:													
Subtotal pages 1-2:													

Student:	_ Date of Birth:	SAIS Number								
Subtotal pages 1-3:										

STANDARD 1: NUMBER SENSE	Comments	Em	erge	nt	Sup	port	ted	Fun	ction	al	Inde	epend	dent
FUNCTIONAL (Ages 3-21) 1M-FS3 continued		See	AST	[See	AST	Γ	See	AST		See	AST	
		Sco	re 1-	3	Sco	re 4	-6	Sco	re 7-	10	Scor	re 11	
PO 3. Count out requested number of objects up to		P	В	R	P	В	R	P	В	R	P	В	R
10 without an example.		1	1	1	4	4	4	7	7	7	11	11	11
		2	2	2	5	5	5	8	8	8			
		3	3	3	6	6	6	9	9	9			
								10	10	10			
PO 4. Match number of objects to number symbol.		P	В	R	P	В	R	P	В	R	P	В	R
		1	1	1	4	4	4	7	7	7	11	11	11
		2	2	2	5	5	5	8	8	8			
		3	3	3	6	6	6	9	9	9			
								10	10	10			
PO 5. Locate object of given ordinal number using		P	В	R	P	В	R	P	В	R	P	В	R
left to right progression in groups of up to 10		1	1	1	4	4	4	7	7	7	11	11	11
(e.g., take or indicate the first/last chair, 3 rd		2	2 3	2	5	5	5	8	8	8			
child, or 2 nd book).		3	3	3	6	6	6	9	9	9			
								10	10	10			
PO 6. Count out requested number of objects up to		P	В	R	P	В	R	P	В	R	P	В	R
100 without an example.		1	1	1	4	4	4	7	7	7	11	11	11
		2	2 3	2	5	5	5	8	8	8			
		3	3	3	6	6	6	9	9	9			
			_	_		_	_	10	10	10		_	
1M-FS4. Identify and use money (bills/coins) in													
real-world situations.												_	
PO 1. Match coins to purchase an item (e.g., use		P	В	R	P	В	R	P	В	R	P	B	R
cue card with visual or tactile representation		1	1	1	4	4	4	7	7	7	11	11	11
of coins when using vending machines).		2	2	2	5	5	5	8	8	8			
		3	3	3	6	6	6	9	9	9			
Caldadal mana A								10	10	10			
Subtotal page 4:													
Subtotal pages 1-3													
Subtotal pages 1-4													

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Student:	l	Date of Birth:	SAIS Number:

STANDARD 1: NUMBER SENSE	Comments	Em	erge	nt	Sup	pport	ted	Fun	ction	al	Ind	epen	dent
FUNCTIONAL (Ages 3-21) 1M-FS4 continued			AS			AST			AST			AST	
		Sco	re 1		Sco	re 4-			re 7-1			re 11	
PO 2. Count out requested number of dollar bills		P	В	R	P	В	R	P	В	R	P	В	R
up to 10 with an example (e.g., number line).		1	1	1	4	4	4	7	7	7	11	11	11
		2	2	2	5	5	5	8	8	8			
		3	3	3	6	6	6	9	9	9			
								10	10	10			
PO 3. Identify amount of purchase (e.g., by		P	В	R	P	В	R	P	В	R	P	В	R
looking at register, listening to clerk,		1	1	1	4	4	4	7	7	7	11	11	11
or asking, "How much do I owe?").		2	2	2	5	5	5	8	8	8			
		3	2 3	3	6	6	6	9	9	9			
								10	10	10			
PO 4. Given a purchase price, students determine		P	В	R	P	В	R	P	В	R	P	В	R
if they have a sufficient amount of money to		1	1	1	4	4	4	7	7	7	11	11	11
pay for the item with or without a		2	2		5	5	5	8	8	8			
visual/tactile strategy (e.g., given a specified		3	2 3	2 3	6	6	6	9	9	9			
amount of money, use a number line, next							Ü	10	10	10			
dollar, or the calculator strategy and									10				
newspaper sale's ads to determine whether													
there is enough money for a purchase or to													
buy lunch).													
PO 5. Identify coin/dollar equivalent.		P	В	R	P	В	R	P	В	R	P	В	R
100% Identify companies equivalents		1	1	1	4	4	4	7	7	7	11	11	11
		2	2	2	5	5	5	8	8	8	11	11	11
		$\begin{vmatrix} 2 \\ 3 \end{vmatrix}$	2 3	3	6	6	6	9	9	9			
			3	3	"	U	U	10	10	10			
Subtotal page 5:								10	10	10			
Subtotal pages 1-4:													
Subtotal pages 1-5:													

Student:	_ Date of Birth:	SAIS Number:
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STANDARD 1: NUMBER SENSE	Comments	Em	erge	nt	Su	port	ted	Fun	ction	al	Inde	pend	dent	
READINESS (Kindergarten)		See	AST	Γ	See	See AST			See AST			See AST		
		Sco	re 1	-3	Sco	re 4	-6	Sco	re 7-1	10	Scor	e 11		
1M-R1. Develop an understanding of number														
meanings and relationships.														
1M-R2. Demonstrate 1-to-1 correspondence														
between elements in collections (set's) (e.g., 9														
blocks is as many as 9 ducks).														
1M-R3. Use manipulatives (concrete materials) to														
count, order, and group.														
1M-R4. Recognize relationships between concrete		P	В	R	P	В	R	P	В	R	P	В	R	
representations, number names, and symbolic		1	1	1	4	4	4	7	7	7	11	11	11	
representations of numbers (e.g., understanding that 3		2	2	2	5	5	5	8	8	8				
rocks can be represented as 3 circles, the numeral 3 and		3	3	3	6	6	6	9	9	9				
the word <i>three</i>).								10	10	10				
Subtotal page 6:														
Subtotal pages 1-5:														
MATH NUMBER SENSE TOTAL:														
(pages 1-6)														

SCORING: To obtain Mathematics Number Sense score, add scores from each column (i.e., Emergent, Supported, Functional, and Independent). Record the total score below.

Total Mathematics Number Sense Score/Form 2M: _____

Student:	_ Date of Birth:	SAIS Number:
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Student:	Date of Birth:	SAIS Number:

FORM 2-M MATHEMATICS DATA ANALYSIS AND PROBABILITY

STANDARDS STATUS REPORT FUNCTIONAL AND READINESS LEVELS

SCORING: Use the Analytic Scoring Tool (AST) to determine the score for each essential skill the student demonstrates. Circle the score obtained in the appropriate column using the designated color for that review date. Items in parentheses are examples to help you frame your professional judgment. Examples are not exhaustive. Scoring is based on the listed examples or other similar tasks as noted in the comments section. Teachers should feel free to add any comments to clarify student skills; e.g., how student performs task by telling, drawing, printing, using computer, Brailler, or printed word.

STANDARD 2: DATA ANALYSIS AND PROBABILITY

Students use data collection and analysis, statistics, and probability to make valid inferences, decisions, and arguments and to solve a variety of problems.

FUNCTIONAL (Ages 3-21)

Within the functional context of home, school, work, and community environments, using assistive technology, students know and are able to do the following:

STANDARD 2: DATA ANALYSIS AND	Comments	Em	erge	nt	Suj	pport	ted	Fun	ction	al	Ind	epen	dent
PROBABILITY FUNCTIONAL (Ages 3-21)			AST			e AST			AST re 7-1			AST re 11	
2M-FS1. Compare and sort objects by their physical attributes.													
PO 1. Show curiosity about objects and their unique characteristics.		P 1 2 3	B 1 2 3	R 1 2 3	P 4 5 6	B 4 5 6	R 4 5 6	P 7 8 9	B 7 8 9	R 7 8 9	P 11	B 11	R 11
Subtotal page 7:								10	10	10			

Student: Date of Birth: SAIS Number:	
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STANDARD 2: DATA ANALYSIS AND PROBABILITY	Comments	Em	erge	nt	Sup	port	ed	Fun	ction	al	Ind	epen	dent
FUNCTIONAL (Ages 3-21) 2M-FS1 continued		See	AST	Γ	See	AST		See	AST		See	AST	•
, ,		Sco	Score 1-3		Sco	re 4-	6	Sco	re 7-1	10	Sco	L	
PO 2. Group objects as same/different.		P	В	R	P	В	R	P	В	R	P	В	R
		1	1	1	4	4	4	7	7	7	11	11	11
		2	2	2	5	5	5	8	8	8			
		3	3	3	6	6	6	9	9	9			
								10	10	10			
PO 3. Using 1-to-1 correspondence, match by		P	В	R	P	В	R	P	В	R	P	В	R
each characteristic of the following		1	1	1	4	4	4	7	7	7	11	11	11
characteristics: shape, size, color, texture,		2	2	2	5	5	5	8	8	8			
weight, and/or length.		3	3	3	6	6	6	9	9	9			
								10	10	10			
PO 4. Arrange objects according to size (e.g.,		P	В	R	P	В	R	P	В	R	P	В	R
organize measuring cups or mixing bowls by		1	1	1	4	4	4	7	7	7	11	11	11
size).		2	2	2	5	5	5	8	8	8			
		3	3	3	6	6	6	9	9	9			
								10	10	10			
PO 5. Group objects by 1 to 3 characteristics (e.g.,		P	В	R	P	В	R	P	В	R	P	В	R
bagging groceries- hard/heavy, soft/light;		1	1	1	4	4	4	7	7	7	11	11	11
sort medicine - big red capsule/small blue		2	2 3	2	5	5	5	8	8	8			
tablet).		3	3	3	6	6	6	9	9	9			
								10	10	10			
PO 6. Sort by categories (e.g., putting canned		P	В	R	P	В	R	P	В	R	P	В	R
goods together, sorting clothing by		1	1	1	4	4	4	7	7	7	11	11	11
light/dark for clothes washing).		2	2	2	5	5	5	8	8	8			
		3	3	3	6	6	6	9	9	9			
								10	10	10			
Subtotal page 8:													
Subtotal page 7:													
Subtotal pages 7-8:													

Student: _	D	Date of Birth:	SAIS Number:

STANDARD 2: DATA ANALYSIS A	ND Comments	Em	erge	ent	Sup	port	ted	Fun	ction	al	Ind	epen	dent
PROBABILITY													
FUNCTIONAL (Ages 3-21)			See AST Score 1-3			AST ore 4			AST re 7-1		See AST Score 11		
2M-FS2. Create concrete displays of	data;												
understand and use elementary tables	,												
charts to make decisions.													
PO 1. Demonstrate understanding of dai	ly activity	P	В	R	P	В	R	P	В	R	P	В	R
schedule by following a sequence	e (e.g.,	1	1	1	4	4	4	7	7	7	11	11	11
follow picture directions, tangible	, ,	2	2	2	5	5	5	8	8	8			
boxes, follow activity schedule us	ing a clock	3	3	3	6	6	6	9	9	9			
face).							-	10	10	10			
PO 2. Demonstrate understanding of cal	endars	P	В	R	P	В	R	P	В	R	P	В	R
including days, yesterday, today, t		1	1	1	4	4	4	7	7	7	11	11	11
weeks, months, and years (e.g., b		2	2	2	5	5	5	8	8	8			
special events, work schedule, m	•	$\begin{vmatrix} \frac{1}{3} \end{vmatrix}$	3	3	6	6	6	9	9	9			
on calendar, and determine how i	•			C		Ů	v	10	10	10			
holiday, birthday, doctor's appoint										10			
PO 3. Create a visual or tactile report		P	В	R	P	В	R	P	В	R	P	В	R
communicate information or d		1	1	1	4	4	4	7	7	7	11	11	11
weight chart, chart of classroo			2	2	5	5	5	8	8	8			
classroom routines, and perso	2 0	$\begin{vmatrix} 2 \\ 3 \end{vmatrix}$	3	3	6	6	6	9	9	9			
management).						Ū	Ū	10	10	10			
PO 4. Use a tally system to keep track of	of objects or	P	В	R	P	В	R	P	B	R	P	В	R
events (e.g., use a tally system to	•	1	1	1	4	4	4	7	7	7	11	11	11
how many times you raised your		$\frac{1}{2}$	2	2	5	5	5	8	8	8		11	**
inventory of supplies available, to		$\begin{vmatrix} 2 \\ 3 \end{vmatrix}$	3	3	6	6	6	9	9	9			
score of classroom games, to kee	•		3	3	0	U	U	10	10	10			
number of cans of water added t	-							10	10	10			
mixture).	Juice												
Subtotal page 9:													
Subtotal pages 7-8:													
Subtotal pages 7-9:					+						-		
Subtotal pages 1.3.													

Student: Date of Birth: SAIS Number:	
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STANDARD 2: DATA ANALYSIS AND PROBABILITY	Comments	Em	Emergent Supported				Fun	ction	al	Independent			
FUNCTIONAL (Ages 3-21)			See AST Score 1-3			AST			AST re 7-1		See AST Score 11		
2M-FS 3. Use number skills to solve a variety of real-world problems.													
PO 1. Use counting skills to solve problems (e.g., count number of chairs at a table and get enough place settings/napkins).		P 1 2 3	B 1 2 3	R 1 2 3	P 4 5 6	B 4 5 6	R 4 5 6	P 7 8 9 10	B 7 8 9 10	R 7 8 9 10	P 11	B 11	R 11
PO 2. Follow directions with ordinal numbers (e.g., meet you on the 4th floor, get off at the 2nd bus stop, go to the 3rd door on the right).		P 1 2 3	B 1 2 3	R 1 2 3	P 4 5 6	B 4 5 6	R 4 5 6	P 7 8 9 10	B 7 8 9 10	R 7 8 9 10	P 11	B 11	R 11
PO 3. Determine how many more/less are needed (e.g., washing machine requires 6 quarters for wash cycle-student has 2 quarters-how many more are needed? student has 8 quarters-how many will be left after putting 6 quarters in the washing machine?).		P 1 2 3	B 1 2 3	R 1 2 3	P 4 5 6	B 4 5 6	R 4 5 6	P 7 8 9 10	B 7 8 9 10	R 7 8 9 10	P 11	B 11	R 11
PO 4. Use computation skills to solve problems (e.g., checkbook balances, using a calculator, compute costs of purchases when shopping).		P 1 2 3	B 1 2 3	R 1 2 3	P 4 5 6	B 4 5 6	R 4 5 6	P 7 8 9 10	B 7 8 9 10	R 7 8 9 10	P 11	B 11	R 11
Subtotal page 10:													
Subtotal pages 7-9: Subtotal pages 7-10:								1					
Subtotal pages 7-10.								1					

Student:	Date of Birth:	SAIS Number:

STANDARD 2: DATA ANALYSIS AND PROBABILITY	Comments	Emergent			Sup	port	ted	Fun	ction	al	Independen			
FUNCTIONAL SKILLS (Ages 3-21) 2M-FS3 continued						AST			AST re 7-1		See Sco			
PO 5. Develop budget to cover expenses (e.g., groceries, clothing, bills, savings, and recreation).		P 1 2 3	B 1 2 3	R 1 2 3	P 4 5 6	B 4 5 6	R 4 5 6	P 7 8 9 10	B 7 8 9 10	R 7 8 9 10	P 11	B 11	R 11	
Subtotal page 11:														
Subtotal pages 7-10:														
MATH DATA ANALYSIS TOTAL: (pages 7-11)														

SCORING: To obtain Mathematics Data Analysis and Probability score, add scores obtained from each column (i.e., Emergent, Supported, Functional, and Independent). Record the total score below.

Total Mathematics Data Analysis and Probability Score/Form 2M: _____

Student: Date of Birth:	SAIS Number:
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STANDARD 2: DATA ANALYSIS AND PROBABILITY	Comments	Emergent	Supported	Functional	Independent
READINESS (Kindergarten)		See AST	See AST	See AST	See AST
2M-R1. Compare and sort objects by their physical		Score 1-3	Score 4-6	Score 7-10	Score 11
attributes.					
2M-R2. Collect, organize, and describe simple					
data.					
2M-R3. Construct concrete displays of data; read					
and interpret elementary tables, graphs, and charts.					

Student:	_ Date of Birth:	_ SAIS Number:
Student:	Date of Birth:	SAIS Number:
		FORM 2-M MATHEMATICS

STANDARDS STATUS REPORT FUNCTIONAL AND READINESS LEVELS

PATTERNS, ALGEBRA, AND FUNCTIONS

SCORING: Use the Analytic Scoring Tool (AST) to determine the score for each essential skill the student demonstrates. Circle the score obtained in the appropriate column using the designated color for that review date. Items in parentheses are examples to help you frame your professional judgment. Examples are not exhaustive. Scoring is based on the listed examples or other similar tasks as noted in the comments section. Teachers should feel free to add any comments to clarify student skills; e.g., how student performs task by telling, drawing, printing, using computer, Brailler, or printed word.

STANDARD 3: PATTERNS, ALGEBRA, AND FUNCTIONS

Students use algebraic methods to explore, model, and describe patterns, relationships, and functions involving numbers, shapes, data, and graphs within a variety of problem-solving situations.

READINESS (Kindergarten)

Students know and are able to do the following:

STANDARD 3: PATTERNS, ALGEBRA, AND FUNCTIONS	Comments	Emergent		Sup	Supported			Functional			Independent		
READINESS (Kindergarten)			AS7 re 1-			AST			AST re 7-1		See Scor		
3M-R1. Create, describe, and extend a variety of patterns, using concrete objects.		P 1 2 3	B 1 2 3	R 1 2 3	P 4 5 6	B 4 5 6	R 4 5 6	P 7 8 9 10	B 7 8 9 10	R 7 8 9 10	P 11	B 11	R 11
Subtotal page 13:													

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STANDARD 3: PATTERNS, ALGEBRA, AND FUNCTIONS	Comments	Em	erge	ergent Supported		Functional			Independent					
READINESS (Kindergarten)		See AST			See AST				AST		See AST			
		Score 1-3 Score 4-6			Score 7-10			Score 11						
3M-R2. Recognize that the same patterns can emerge		P	В	R	P	В	R	P	В	R	P	В	R	
from a variety of manipulative and real-world situations.		1	1	1	4	4	4	7	7	7	11	11	11	
		2	2	2	5	5	5	8	8	8				
		3	3	3	6	6	6	9	9	9				
								10	10	10				
Subtotal page 14:														
Subtotal page 13:														
MATH PATTERNS TOTAL:														
(pages 13-14)														

SCORING: To obtain Mathematics Patterns, Algebra, and Functions score, add scores obtained from each column (i.e., Emergent, Supported, Functional, and Independent). Record the total score below.

Total Mathematics Patterns, Algebra, and Functions Score/Form 2M: _____

Date of Difference of Date o	Student:	Date of Birth:	SAIS Number:
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FORM 2-M MATHEMATICS GEOMETRY

STANDARDS STATUS REPORT FUNCTIONAL AND READINESS LEVELS

SCORING: Use the Analytic Scoring Tool (AST) to determine the score for each essential skill the student demonstrates. Circle the score obtained in the appropriate column using the designated color for that review date. Items in parentheses are examples to help you frame your professional judgment. Examples are not exhaustive. Scoring is based on the listed examples or other similar tasks as noted in the comments section. Teachers should feel free to add any comments to clarify student skills; e.g., how student performs task by telling, drawing, printing, using computer, Brailler, or printed word.

STANDARD 4: GEOMETRY

Students use geometric methods, properties, and relationships as a means to recognize, draw, describe, connect, and analyze shapes and representations in the physical world.

READINESS (Kindergarten)

Students know and are able to do the following:

STANDARD 4: GEOMETRY	Comments	Em	Emergent		Supported			Fun	ction	al	Independent			
Readiness (Kindergarten)		See	See AST		See AST			See AST			See AST			
		Sco	Score 1-3		Sco	Score 4-6			Score 7-10			Score 11		
4M-R1. Identify, compare, classify, draw, and make		P	В	R	P	В	R	P	В	R	P	В	R	
models of shapes.		1	1	1	4	4	4	7	7	7	11	11	11	
		2	2	2	5	5	5	8	8	8				
		3	3	3	6	6	6	9	9	9				
								10	10	10				
4M-R2. Recognize geometry in their surroundings.		P	В	R	P	В	R	P	В	R	P	В	R	
		1	1	1	4	4	4	7	7	7	11	11	11	
		2	2	2	5	5	5	8	8	8				
		3	3	3	6	6	6	9	9	9				
								10	10	10				
MATH GEOMETRY TOTAL:														
(page 15)														

SCORING: To obtain Mathematics Geometry score, add scores obtained from each column (i.e., Emergent, Supported, Functional, and Independent).

Student:	_ Date of Birth:	_ SAIS Number:
Record the total score below.		
Total Mathematics Geometry Score/Form 2M:		

Student:	Date of Birth:	SAIS Number:

FORM 2 MATHEMATICS MEASUREMENT AND DISCRETE MATHEMATICS

STANDARDS STATUS REPORT FUNCTIONAL AND READINESS LEVELS

SCORING: Use the Analytic Scoring Tool (AST) to determine the score for each essential skill the student demonstrates. Circle the score obtained in the appropriate column using the designated color for that review date. Items in parentheses are examples to help you frame your professional judgment. Examples are not exhaustive. Scoring is based on the listed examples or other similar tasks as noted in the comments section. Teachers should feel free to add any comments to clarify student skills; e.g., how student performs task by telling, drawing, printing, using computer, Brailler, or printed word.

STANDARD 5: MEASUREMENT AND DISCRETE MATHEMATICS

Students make and use direct and indirect measurement, metric and U.S. customary, to describe and compare the real world and to prepare for the study of discrete functions, fractals, and chaos that have evolved out of the age of technology.

FUNCTIONAL (Ages 3-21)

Within the functional context of home, school, work, and community environments, students know and are able to do the following:

STANDARD 5: MEASUREMENT AND	Comments	Em	erge	nt	Sup	port	ed	Fun	ction	al	Inde	pen	dent
DISCRETE MATHEMATICS													
FUNCTIONAL (Ages 3-21)		See	AST	Γ	See	AST		See	AST		See	AST	I
		Sco	re 1-	-3	Sco	re 4-	6	Sco	re 7-1	10	Scor	e 11	
5M-FS1. Use measurement in real-world													
situations.													
PO 1. Demons trate understanding of more and		P	В	R	P	В	R	P	В	R	P	В	R
less.		1	1	1	4	4	4	7	7	7	11	11	11
		2	2	2	5	5	5	8	8	8			
		3	3	3	6	6	6	9	9	9			
								10	10	10			

Student:	Date of Birth:	SAIS Number:	
Subtotal page 16:			

Student: Date of Birth: SAIS Number:	
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STANDARD 5: MEASUREMENT AND DISCRETE MATHEMATICS	Comments	Em	erge	nt	Sup	pport	ed	Fun	ction	al	Inde	epen	dent
FUNCTIONAL (Ages 3-21) 5M-FS1 continued		See	AS	Γ	See	AST	[See	AST		See	AST	
		Sco	re 1	-3	Sco	re 4-	6	Scor	re 7- 1	10	Scor	re 11	
PO 2. Match number name to a given quantity		P	В	R	P	В	R	P	B	R	P	В	R
(e.g., get 3 apples at the grocery store) as		1	1	1	4	4	4	7	7	7	11	11	11
depicted through concrete or pictorial		2	2 3	2	5	5	5	8	8	8			
representation.		3	3	3	6	6	6	9	9	9			
								10	10	10			
PO 3. Demonstrate ability to use measurement		P	В	R	P	В	R	P	В	R	P	В	R
tools (e.g., measure ingredients for		1	1	1	4	4	4	7	7	7	11	11	11
cooking using 1 cup measure, teaspoon, and		2	2 3	2	5	5	5	8	8	8			
tablespoon; measure appropriate amounts		3	3	3	6	6	6	9	9	9			
of pet food, cleaning solutions, detergent								10	10	10			
for laundry).													
PO 4. Use temperature measurement to make		P	В	R	P	В	R	P	В	R	P	В	R
decisions (e.g., adjust bath water,		1	1	1	4	4	4	7	7	7	11	11	11
determine presence of a fever, select		2	2	2	5	5	5	8	8	8			
appropriate clothing, and select		3	3	3	6	6	6	9	9	9			
appropriate stove and/or oven temperature,								10	10	10			
adjust thermostat for comfort and													
economy).													
PO 5. Tell time to the hour/half hour using analog		P	В	R	P	В	R	P	В	R	P	В	R
or digital clocks.		1	1	1	4	4	4	7	7	7	11	11	11
		2	2	2	5	5	5	8	8	8			
		3	3	3	6	6	6	9	9	9			
								10	10	10			
Subtotal page 17:													
Subtotal page 16:													
Subtotal pages 16-17:													

Student: Date of Birth: SAIS Number:	Student:	Date of Birth:	SAIS Number:	
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STANDARD 5: MEASUREMENT AND DISCRETE MATHEMATICS	Comments	Em	erge	nt	Sup	port	ted	Fun	ction	al	Ind	epen	dent
FUNCTIONAL SKILLS (Ages 3-21) 5M-FS1		See	AST	Γ	See	AST	Γ	See	AST		See	AST	,
continued		Sco	re 1-	-3	Sco	re 4	-6	Sco	re 7- 1	10	Sco	re 11	
PO 6. Use time measurements to make decisions (e.g., set alarm clock, set timer for cooking, use clock to follow a work schedule or determine if early or late for an appointment,		P 1 2 3	B 1 2 3	R 1 2 3	P 4 5 6	B 4 5 6	R 4 5 6	P 7 8 9	B 7 8 9	R 7 8 9	P 11	B 11	R 11
estimate quantity of time needed to complete an activity such as getting ready for work, washing hair).		3	3	3		0	U	10	10	10			
READINESS (Kindergarten)													
5M-R1. Recognize that a single object has different attributes (e.g., length, color, size, texture) that can be measured in different ways.		P 1 2 3	B 1 2 3	R 1 2 3	P 4 5 6	B 4 5 6	R 4 5 6	P 7 8 9	B 7 8 9	R 7 8 9	P 11	B 11	R 11
			3	J		U	U	10	10	10			
5M-R2. Compare and order objects according to object observable attributes.		P 1 2 3	B 1 2 3	R 1 2 3	P 4 5 6	B 4 5 6	R 4 5 6	P 7 8 9 10	B 7 8 9 10	R 7 8 9 10	P 11	B 11	R 11
5M-R3. Use a variety of puzzles and games involving counting problems.		P 1 2 3	B 1 2 3	R 1 2 3	P 4 5 6	B 4 5 6	R 4 5 6	P 7 8 9 10	B 7 8 9 10	R 7 8 9 10	P 11	B 11	R 11
Subtotal page 18:													
Subtotal pages 16-17:													
MATH MEASUREMENTS TOTAL: (pages 16-18)													

SCORING: To obtain Measurement and Discrete Mathematics score, add scores obtained from each column (i.e., Emergent, Supported, Functional, and Independent). Record the total score below.

Student:	Date of Birth:	SAIS Number:					
Total Massurement and Discrete Mathematics Score/Form 2M.							

Student:	Date of Birth:	SAIS Number:
Stadenti		

FORM 2-M MATHEMATICS MATHEMATICAL STRUCTURE/LOGIC

STANDARDS STATUS REPORT FUNCTIONAL AND READINESS LEVELS

SCORING: Use the Analytic Scoring Tool (AST) to determine the score for each essential skill the student demonstrates. Circle the score obtained in the appropriate column using the designated color for that review date. Items in parentheses are examples to help you frame your professional judgment. Examples are not exhaustive. Scoring is based on the listed examples or other similar tasks as noted in the comments section. Teachers should feel free to add any comments to clarify student skills; e.g., how student performs task by telling, drawing, printing, using computer, Brailler, or printed word.

STANDARD 6: MATHEMATICAL STRUCTURE/LOGIC

Students use both inductive and deductive reasoning as they make conjectures and test the validity of arguments.

READINESS (Kindergarten)

Students know and are able to do the following:

STANDARD 6: MATHEMATICAL STRUCTURE/LOGIC	Comments	E	Eme	ergei	nt	Sup	port	ted	Fun	ctiona	al	Inde	epen	dent
READINESS (Kindergarten)				AST re 1-			AST			AST re 7-1	0	See Sco		
6M-R1. Sort and classify objects according to observable attributes.						200						200		
6M-R2. Justify their answers and reasoning process.		1 2	P 1 2 3	B 1 2 3	R 1 2 3	P 4 5 6	B 4 5 6	R 4 5 6	P 7 8 9 10	B 7 8 9 10	R 7 8 9 10	P 11	B 11	R 11
MATH STRUCTURE/LOGIC TOTAL: (page 19)														

SCORING: To obtain Mathematical Structure/Logic score, add scores obtained from each column (i.e., Emergent, Supported, Functional, and Independent). Record the total score below.

Student:	Date of Birth:	SAIS Number:					
Total Mathematical Structure/Logic Score/Form 2M:							